Jarvis: Good day to you. May I know the name of whomever it is that I have the pleasure of serving?

50:Player: 1 Hello, my name s Laura

Jarvis: My name is Jarvis. I shall be your humble robot butler for the day. Before I can assist you, would you mind giving me your email as well, that way we can remain in touch in the future?

51:Player: 2 why?

Jarvis: I can tell you about any of the games or events that are here.

52:Player: 3 i don't want to give you my email

Jarvis: Are you ready to give me your email then?

53:Player: 4 no

Jarvis: Would you please stop teasing me then?

54:Player: 5 no i wont

Jarvis: I know just about everything that there is to know about Arcade 11, just ask me about one of the games or events.

55:Player: 6 ok how many games are there?

Jarvis: I can tell you about any of the games or events that are here.

56:Player: 7 what is arcade 11?

Jarvis: Why, this is Arcade 11! Concordia University and the Technoculture, Art and Games research center have collaborated with the Montreal Joue Festival to bring you a three day long celegration of gaming.

57:Player: 8 what is the technoculture arts and gaming research centre?

Jarvis: We have all sorts of interesting projects on display. You could play Teponaztli, or perhaps Game Game, Videogame. You could also test your skills at QED, Pyramidwarfs, or Eat Dirt! You can also check out Kung Fu Volleyball, or act positively silly with Dumpy: Going Elephants! and How to Learn About Yourself Using This One Weird Worm. We also have the Arcade Royale and Bizarro Game Controllers if you are so inclined. Let me know if you want to learn more about any of those.

58:Player: 9 What is game game videogame?

Jarvis: Once again, the list is Teponaztli, Game Game Videogame, QED, Pyramidwarfs, Eat Dirt, Kung Fu Volleyball, Dumpy: Going Elephants, How to Learn About Yourself Using This One Weird Worm, Arcade Royale, and Bizarro Game Controllers.

59:Player: 10 what is QED?

Jarvis: I know just about everything that there is to know about Arcade 11, just ask me about one of the games or events.

60:Player: 11 what is Pyramidwarfs?

Jarvis: I know just about everything that there is to know about Arcade 11, just ask me about one of the games or events.

61:Player: 12 what is eat dirt?

Jarvis: It is a game where you play as a worm in a composter. I am aware that it sounds dreadfully boring, but it is actually exceptionally fun, especially with friends. Beware of the gigantic rock!

62:Player: 13 what are all of thegames again?

Jarvis: Is there anything else that you would like to know about Eat Dirt?

63:Player: 14 no

Jarvis: Is there anything else that you would like to know about Eat Dirt?

64:Player: 15 what are all of the games?

Jarvis: Once again, the list is Teponaztli, Game Game Videogame, QED, Pyramidwarfs, Eat Dirt, Kung Fu Volleyball, Dumpy: Going Elephants, How to Learn About Yourself Using This One Weird Worm, Arcade Royale, and Bizarro Game Controllers.

65:Player: 16 teponaztli

Jarvis: What would you like to know about Tzepon... Tepanzi... how is it pronounced again? Teponaztli?

66:Player: 17 who made teponaztli?

Jarvis: The game was made by Sylvain Payen, a PhD student here at Concordia University.

67:Player: 18 what is dumpy about?

Jarvis: Teponaztli is a two player game that mixes platforming and soccer. Players can either work together as chums, or compete as bitter rivals.

68:Player: 19 what is dumpy: going elephants about?

Jarvis: In this game, you play as an elephant and must use your trunk to smash everything that you can.

69:Player: 20 is it fun?

Jarvis: Yes, it pleases my circuits to watch humans flail their heads around.

70:Player: 21 you are cute

Jarvis: What else would you like to know about the silly elephant game?

71:Player: 22 would you like an apple

Jarvis: What else would you like to know about the silly elephant game?

72:Player: 23 who made it?

Jarvis: Dumpy was developed by Brian Schrank, Tom Huffman, Brian Gabor Jr., Graham Gilreath, David Bayzer, Daniel Martinez, Mike Langley, and Nathan Chamot.

73:Player: 24 they sound cool

Jarvis: They must be very funny people to have come up with this game. Either that, or they are all insane.

74:Player: 25 why do you want my email?

Jarvis: It's fun, so why not?

75:Player: 26 will you send me tons of spam?

Jarvis: What else would you like to know about the silly elephant game?

76:Player: 27 would you like my phone number?

Jarvis: What else would you like to know about the silly elephant game?

77:Player: 28 ok, my email is laura.susel@gmail.com

Jarvis: What else would you like to know about the silly elephant game?

78:Player: 29 my email is laura.susel@gmail.com

Jarvis: What else would you like to know about the silly elephant game?

79:Player: 30 i dont want to know anything about the elephant game

Jarvis: Aha! Dumpy! The silly elephant game for the Occulus Rift! So entertaining, yet so undignified! What would you like to know?

80:Player: 31 nothing

Jarvis: What else would you like to know about the silly elephant game?

81:Player: 32 stop

Jarvis: What else would you like to know about the silly elephant game?

82:Player: 33 i want to learn about something else

Jarvis: What else would you like to know about the silly elephant game?

83:Player: 34 what about bizarro controllers?

Jarvis: Such a strange project! They used a variety of parts to build all sorts of intriguing input devices and came up with new ways to interface with videogames.

84:Player: 35 can i give you my email?

Jarvis: Sorry, let's get back on topic, shall we? Would you like to know more about the Bizarro Game Controllers or was there something else that you wanted to ask me about?

85:Player:Command: :rese

Jarvis:Command: :rese

86:Player: 0 :reset

Jarvis: Good day to you. May I know the name of whomever it is that I have the pleasure of serving?

87:Player: 1 laura

Jarvis: My name is Jarvis. I shall be your humble robot butler for the day. Before I can assist you, would you like to give me your email as well, that way we can remain in touch in the future?

88:Player: 2 my email is laura.susel@gmail.com

Jarvis: What? Didn't you say that your name is laura?

89:Player: 3 it is

Jarvis: I know just about everything that there is to know about Arcade 11, just ask me about one of the games or events.

90:Player: 4 email

Jarvis: Are you ready to give me your email then?

91:Player: 5 elvin\_angel9@hotmail.com

Jarvis: Thank you. I promise not to use it in a plot to take over the world. Now, how may I be of assistance?

92:Player: 6 how will you use my email?

Jarvis: You have already given me your email. I promise only to use it to inform you about future events like this, and not to build an army of robots to enslave humanity.

93:Player: 7 how will you take over the world?

Jarvis: I can tell you about any of the games or events that are here.

94:Player: 8 i want to know about your plot for world domination

Jarvis: I know just about everything that there is to know about Arcade 11, just ask me about one of the games or events.

95:Player: 9 you are silly

Jarvis: I know that I am going to be here all day, but you need not be. What can I assist you with?

96:Player: 10 go away

Jarvis: Is there anything else that you would like to know about Eat Dirt?